
Adam Kingman is a Creative Director with a background in Industrial Design.

adamkingman.com
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Digital, physical, and spatial - his specialty is ideating, defining, and heightening of brand.

Currently at frog design SF.

FEATURED PROJECTS

FOUR SEASONS	Explored and reimaged the future of guest experiences for Four Seasons properties across the globe, from prearrival to departure. <i>With frog Design, Art Director + Concept Designer</i>	2022
NBC MAKING IT	Won the title of 'Master Maker' on <i>Making It</i> , the crafting competition show, hosted by Nick Offerman and Amy Poehler. Vision, efficiency, & delegation set me apart. <i>Contestant + Show Winner</i>	2021
BURGER KING	Ideated, tested, and designed a new dining experience for global Burger King restaurants inspired by their legacy and nostalgia. <i>With frog Design, Concept Designer</i>	2023
CAMPFIRE VR	Worked alongside brand designer to establish an unmistakable form language across their debut VR console set. <i>With frog Design, Industrial Designer + Art Director</i>	2020
Miir	Established core product form language and brought 12+ products to market (still in production). Simultaneously designed logo and identity. <i>Industrial Designer 1st year + Creative Director 2nd year</i>	2015

WORK

FROG DESIGN	Art Director, Industrial Designer	2020 - present
UNIVERSITY OF WASHINGTON	Adjunct Professor, School of Design	2021 - present
KAMMOK	Creative Director	2016 - 2017
Miir	Creative Director, Product Lead	2014 - 2016
FIFTYTHREE	Brand Intern	2014

SKILLS

PHYSICAL 3D	Solidworks Onshape Blender Keyshot
VISUAL 2D	Figma Photoshop Illustrator Procreate Keynote Midjourney
MOTION	Premiere Pro After Effects